



If you have any further questions regarding classes please ask on our facebook group as we are happy to help or there is a link to the RSNCA rule book on the web page.

NOTE – ALL CLASSES HAVE A MANDATORY AUTO DRAW AND A 50% PAYOUT, MAX 5 ENTRIES PER CLASS

All Levels Handicap (Open)

This class is an open class and open to all riders with a 50% payout. There is a 60 second time limit, handicapped based on combined team rating (ie. A #3 combined with a #1 will have 74 seconds in total). Maximum 5 entries per event including an auto draw. The top ten teams will go through to a final run.

Rookie #11 Handicap (#2 Cap on sorter)

A Rookie #11 Handicap class can have a combination of riders with a maximum combination of rider ratings of #11 however the person who is the 'sorter' must not be rated more than a #2. If you have two people competing who are both rated #2 or less then both may 'sort' during the run however those rated #3 or above may only be a 'gate' person. There is a 60 second time limit, handicapped based on combined team rating (ie. A #1 'sorter' combined with a #3 'gate' will have 67 seconds in total where as a #2 'sorter' combined with a #4 'gate' will have 65 seconds). Maximum of 5 entries including an auto draw. The top ten teams will go through to a final run and there is a 50% pay out in this class.

Western Heritage Classes

The Western Heritage class is limited to a walk or trot by the Sorter. Loping after one stride will result in a no time.

The gate person can go at any speed to defend the gate as a defensive move however they cannot lope/canter toward

or into the herd. Verbal noise by either contestant intended to influence the cattle is prohibited. Shouting by either rider to

intimidate the cattle will result in a no time however, non-verbal noises such as whistling, clucking, slapping chaps etc.

are all common practices among cattlemen and are allowed. Artificial whistles are not allowed. There is a 60 second time limit.

A maximum of 5 entries with one being an auto draw. There will be a final run and there is a 50% payout for this class.

Beginner Youth Ranch Hand

The Beginner Youth Ranch Hand is for riders under the age of 13 years (must be 12 in January of current year), where the youth rides as the sorter. In the beginner youth ranch hand class only the person who is 'sorting' is allowed to make both offensive and defensive moves on the cattle whilst the 'gate' person may only make defensive moves. There is a 60 second time limit on this class, handicapped on combined team rating.

(ie. A #1 'sorter' combined with a #4 'gate' will have 65 seconds). A maximum of 5 entries with one being an auto draw.

There will be a final run and there is a 50% payout for this class.

#2 Beginner Sort (NOT HANDICAPPED)

The #2 Beginner Sort is perfect for beginner Ranch Sorters. Both riders must be rated as a #1 to ride in this class.

You will have strong support from our members on the sideline while you compete. There is a 60 second time limit.

A maximum of 5 entries with one being an auto draw (computer picked run with another rider). There will be a final run and there is a 50% payout for this class.

#4 Ranch Sort (NOT HANDICAPPED)

The #4 sort is for riders rated 3 or below, as your combined rider rating cannot exceed '4' in total.

You will have strong support from our members on the sideline while you compete. There is a 60 second time limit.

A maximum of 5 entries with one being an auto draw (computer picked run with another rider). There will be a final run and there is a 50% payout for this class.